



ADDITIONAL CAMP INFORMATION

HOME CHEER

On the first evening of camp, you will have the opportunity to be evaluated on a cheer brought from home. Your squad has two options when performing their home cheer:

- 1.) To be evaluated by an FCC instructor and receive an evaluation card with tips for improvement.

OR

- 2.) To be evaluated **AND** judged for an opportunity to receive a **BID** to FCC Nationals.

Every team will be evaluated and given a Home Cheer Ribbon. Two teams (one Elem & JH and one for JV & Varsity) from each camp will be awarded the "Best Home Cheer Award".

The requirements for evaluation or a bid must include the following:

- A spirited entrance with **ONLY** jumping and/or tumbling - **NO** chants or cheers allowed in the entrance.
- Your **ONE** home cheer must be approximately **45 seconds** - this excludes the entrance and exit.
- Squads may wear their camp outfits or school cheerleading uniforms for Home Cheer Evaluations.
- Remember you are not competing against other squads - you are being evaluated!
- The cheer should show your squads creativity and include such elements as tumbling, jumps, stunts, transitions, pyramids, poms and signs. (No other props will be allowed!)
- Highlight your strengths and downplay your weaknesses.

VARSITY ALL MUSIC

Varsity All Music is designed for varsity teams only who choose on the last day to perform an All Music Routine as opposed to a Sideline, Transition, Cheer. Each team will be private coached by an FCC instructor to incorporate a squad stunt, a squad jump, 2-8 counts of Pre- Game mix, a motion sequence with (pre-set words and motions) and optional tumbling. The motion sequence will be taught during Sideline Class on Day 3. No extra dance moves may be incorporated.

Elementary, Junior High and Junior Varsity squads, along with Varsity squads who do not wish to perform the Varsity All Music Routine will perform a sideline, transition cheer (with a jump and stunt) on the final day.

PLEASE NOTE: Coaches need to bring a portable CD player to camp.

FUN DAY

On the third day of camp, the FCC staff hosts "FCC Fun Day". We recognize that by this time, everyone could use a little fun and laughter to lighten the fatigue of the camp experience. The staff wears funny & unique camp outfits and accessories while leading games and skits throughout the day. All teams are encouraged to participate with the staff.

(This is not mandatory.)

Here are a couple of suggestions:

- Theme for the day – ie: Hawaiian, tye-dye, country day, royalty
- Weird Hair – ie: lots of pony tails, braids, colors
- Tacky clothes – ie: non-matching socks, suspenders, clothes on backwards
- Face Painting

Just remember all items for Fun Day either have to be removed or must be safe for stunting, jumping and cheering throughout the day. Get creative and have “FUN” with the FCC Family!

“SHOUT”- GAME READY EVALUATION

Each team will have an opportunity to lead a crowd in a simple crowd oriented chant. After executing this chant the “crowd” will give a peer evaluation. The Game Ready chant must include; a simple phrase that includes school mascot, colors or letters. Teams are encouraged to use as few words as possible. The crowd should be able to catch onto the words the chant.

The Game Ready Chant must include the following:

- Simple phrase that includes school mascot. Colors or letters
- Phrase must repeat a minimum of 3 times, max 5
- Set of clean motions that hit the crowd

The Peer Evaluation will focus on the following areas:

- Use of Floor
- Sharpness
- Voice Projection
- Incorporation/ Signs
- Spirit
- Crowd Involvement

Note: the FCC Staff will demo the Game Ready format each night during Daily Awards

CAPTAIN’S CONNECTION

The Captains Connection has been created to give Junior Varsity and Varsity team captains an opportunity to share their leadership questions and concerns. Captains Connection will also give these leaders a time to share their prayer request.

Captains Connection will take place during coach’s check up on day 2 and 3.

- The captains will be meeting with the camp director/ head instructor
- Question Answer Time
- This time is designated for team captains only (if you don’t have captains, please send your potential leaders).
- It is not required for teams to send a representative to this session.
- This time has been designed to give Captains an opportunity to share the leadership questions and concerns with a member of the FCC Staff as well as develop relationships with other Captains.